



TRAMPOLINE PARK EQUIPMENT by **FUN SPOT®**

WIPE OUT

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WIPE OUT MANUAL

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GENERAL

This manual will guide you through the proper operational procedures, ensuring the safest and most enjoyable experience for your customers and provide you with maintenance recommendations that will facilitate top performance and a long life for your game. Your attraction is constructed by following the procedures and using quality materials, all in compliance with the ASTM standards.

Safety is everybody's major concern. At Fun Spot we go to great lengths to ensure that our products are safe. In the back of this manual there's a training Safety Questionnaire. **PLEASE, read this manual thoroughly and complete the questionnaire for every member of staff who's going to operate the ride.** All the answers to the questions are in this manual.

A Fun Spot installer has managed installation and tested your Wipe-Out.

Your personnel should receive operational training during your Fun Spot provided training.

OPERATING WIPE OUT

Wipe Out is an eight player game. Each player must stand on a trampoline. The aim of the game is to duck under, or jump over the boom as it spins around.

CONTROL PANEL

Switch the power on by turning the red & yellow Power switch to "ON" position. Ensure you have release the Emergency Stop button by turning the key to the right. You will hear a click and your ride is now ready for use.

NUMBER OF PARTICIPANTS

Wipe Out can take up to 8 people at any one time. **DO NOT ALLOW** any player to grab, hold, swing, sit, or ride on any part of the foam booms. If any player seems to be in distress, **STOP** the Wipe Out by pushing the **Emergency Stop** Button.

PARTICIPANT PREPARATION

Ensure that all participants remove footwear, eye wear, cell phones, neck wear, and any sharp items on their person. Trampoline socks are required.

All participants must read the rules of play and sign the waiver. Instruct the participants that they must either jump or duck when the foam booms come towards them and that they must not grab the boom. Verbally warn them that they may get hit by the booms. If any of the players are in any doubt, they must **NOT RIDE**.

OPERATING THE RIDE

Wipe Out is an 8 player game. The top speed is pre set. However, start the ride on the slowest speed. You can increase the speed of the ride via the speed dial. Always advise the participant that you are increasing the difficulty.

The length of the ride is determined by the operator. The operator should watch the participants as they get tired and stop the Wipe Out before anyone get exhausted.

If any participant, does not want to go faster, respect their desires.

If at any time you observe or hear of someone in distress Press the Emergency Stop Immediately.

The rotating booms can be stopped by pressing the STOP button. The operator must keep their finger over the Emergency Stop button and constantly watch the participants.

Once the game has finished the operator must instruct the players to exit via the doorway. **DO NOT ALLOW** any other participants' entry in to Wipe Out before the existing participants have vacated the trampolines. Repeat the procedure.

IN THE EVENT OF EMERGENCY

Depress the Emergency Stop button and remove the key; then turn off the main power switch. Instruct the players to evacuate the ride safely offering assistance if it is safe to do so. Once the players have evacuated the ride, unplug the control console and blower from the mains power outlet.

The red & yellow power switch and the Emergency Stop button MUST always be depressed and the key removed whenever you are leaving the control console unattended.

SPECTATORS

Do not allow spectators to sit/lean on the Wipe Out.

HEIGHT & WEIGHT OF THE PLAYERS

We recommend a minimum user height of 48 inches and a maximum weight of the participant of 200lbs.

KEEPING YOUR MACHINE SAFE

Whenever the machine is left unattended, switch off the power switch and press the Emergency Stop button. Make sure the key is removed. **DO NOT** use the Emergency Stop button to stop the ride. Use the normal stop button to stop the ride.

STANDARD DISCLAIMER

If the operator is in any doubt of the players' ability to participate safely, then the player should not be allowed to participate. **THE OPERATOR'S DECISION IS ALWAYS FINAL.**

WHO SHOULD NOT PLAY

People should not use this ride if the player:

- Is shorter than 48 inches | 1.22 meters and/or heavier than 200lbs. | 91kgs.
- Is Pregnant.
- Cannot jump over lower foam booms.
- Cannot mount the ride and hold on securely.
- Is under the influence of alcohol or drugs.
- Suffers from any of the following: Epilepsy, Muscular Complaints, Neck or Spinal (back) problems, or any other Physical Ailment that will inhibit the participant to ride safely.

RULES OF PLAY

- Only the participants who can jump above the lower sweeper can face the Wipe Out (unless you want to set up size limits - suggested: 48 inches).
- No climbing on arms.
- No jumping above the higher sweeper.
- If you feel tired, let know about it or lay down on a trampoline.
- Always observe sweeper arms – never turn back.
- No shoes.
- No sharp objects.
- No glasses.
- No flips.
- No fighting or rough housing.
- No chewing gum.
- No food or drink.
- No hats.

HOW TO PLAY

- 1 Up 8 participants enter the Wipe Out (1 per Trampoline)
- 2 While standing the operator starts Wipe Out and the arms rotate.
- 3 The players jump over the arms landing back on the trampoline.
- 4 If the arm knocks you down or you become tired lay down on the trampoline indicating that you are out.
- 5 The game continues until only 1 player is standing or the time has expired.

CHECK OFF SHEET

BEFORE PARK OPENS

1. Visual Inspection

- a. Look at the trampolines for tears, holes and sagging
- b. Check all padding, see that it is in place and secure
- c. Check under the trampolines for debris, broken springs, no liquid under center of Wipe Out

2. Control Panel

- a. Check all plugs for a secure connection
- b. Turn the red & yellow Power switch to "ON" position
- c. The "ON" lamp should illuminate (if not check the emergency Stop button is in the up position)
- d. Turn the Speed controller knob to the left completely
- e. Place your foot into the foot switch (Press down) and push the start button. The unit should start turning slowly.
- f. Turn the Speed Controller knob to the right and the rotation should increase in speed.
- g. Turn the direction switch and the unit should slow and change directions.
- h. Remove your foot from the foot switch (the unit should stop).
- i. Restart the unit and repeat step h for the Emergency Stop button and the normal Stop button.
- j. If there is a problem with any of these steps place the unit "Out of Service".
- k. If at any time the unit does not perform properly place the unit "Out of Service"

3. Operation

- a. With the "Stop" button pushed go to the door and allow entrance to no more than 8 patrons. One per trampoline
- b. Advise all patrons that if at anytime they want Wipe Out to Stop, to holler "Stop".
- c. If at any time you see a patron in distress, stop Wipe Out by pressing the Emergency Stop button, remove the key and go to their aid.
- d. Before increasing the speed of the Wipe Out, check with all patrons that they are willing to continue at the increased speed.